



Network convergence for high performance and sustainable 5G networks

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CONNECT / The centre for future networks and communications

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Summary

- Intro to network convergence
 - What, why, how?
- Multi-dimensional convergence
 - Service/space dimension
 - Networking dimension
 - Ownership dimension
- Vision





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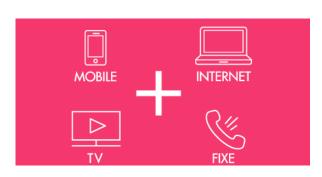




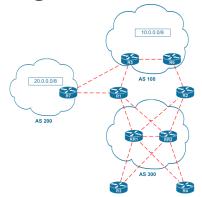
What is convergence?

Merriam-Webster definition applied to technology:
 "the merging of distinct technologies, industries, or devices into a unified whole"

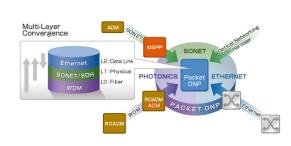
A better definition: what does Google thinks about it? Search results for "network convergence"



Telco heads perspective: triple/quadruple play and voice/data (also Wikipedia)



IP heads perspective: convergence of distributed protocols



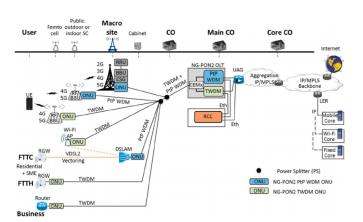
Telco vendors perspective: packet-optical convergence

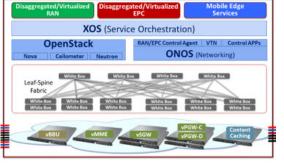


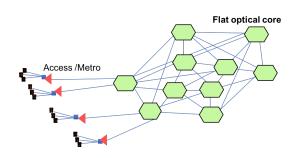


What does it mean for us

 Our research community (e.g., conferences... up to standardisation – apologies for any bias :)







Convergence of fixed and mobile networks

Convergence of networking functionalities and services into Data centre (e.g., NFV)

Convergence of access and metro networks

...please tell me more





What is it for?

- Look back at all definitions:
 - It's about making one network or system do multiple things...
 - ...without loss in performance!
 - Save capital costs:
 - use less infrastructure (more efficiently)
 - Save operational costs :
 - number of personnel with different skills,
 - training involved
 - cross-domain experts,...



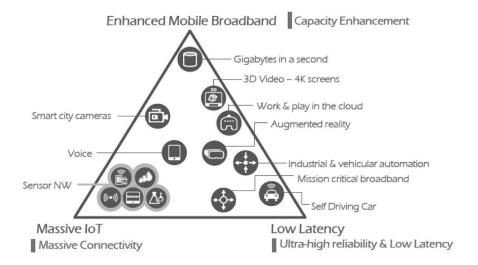






Let's talk 5G

We have all seen this:



(Source: ETRI graphic, from ITU-R IMT 2020 requirements)

- Of course Enhanced mobile broadband is where we see the capacity challenge coming from...
- ... but the low latency and ultra reliability is the real challenge especially at intersection with mobile broadband
- ... indeed it is recognised by NGMN as the part that can generate new revenue for the network





More revenue generating apps

Think real-time high capacity...





Think real-time interaction







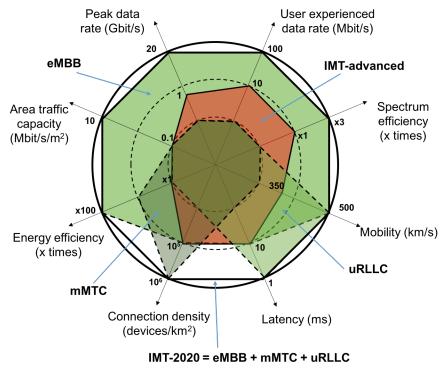






5G requirements





<u>5G ≠ 4G + 1G</u> <u>5G = convergence</u>

5G is the full integration of enduser applications and network, and the network is a seamless convergence of different communications technologies, fixed and wireless!

Source: IMT Vision - Framework and overall objectives of the future development of IMT for 2020 and beyond

Even ITU has realized that!

ITU's secretary-general, Houlin Zhao,: "Air interfaces and radio access networks are progressing rapidly, but there is a need to devote more attention to the networking aspects of IMT-2020. Wireline communications will transform significantly in support of IMT-2020, and the coordination of ITU's standardization and radiocommunication arms will ensure that the wireline and wireless elements of future networks develop in unison."





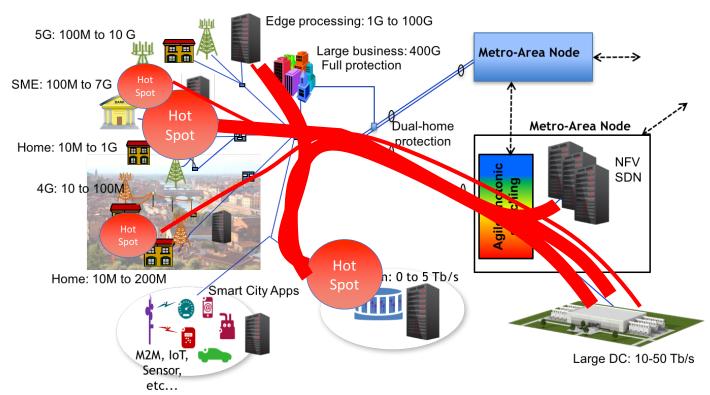
How do we get there

- What is it about?
 - Capacity: a lot of it and and reconfigurable
 - Higher performance: low latency, low jitter
- It is an immense task:
 - We barely managed convergence before 5G when the KPI were much more relaxed
 - We really only managed to put voice and data together...
 ...and even then not so much (think how many time skype, conf call system provide unsatisfactory service, but even see VolTE)
 - Now we want convergence with many more applications and much more restrictive parameters





The Converged Network



- Capacity:
 - dense wireless access point deployment
- <u>Performance</u>: heterogeneous data storage/processing locations
- Reliability and cost-effectiveness: dynamic end-to-end resource orchestration





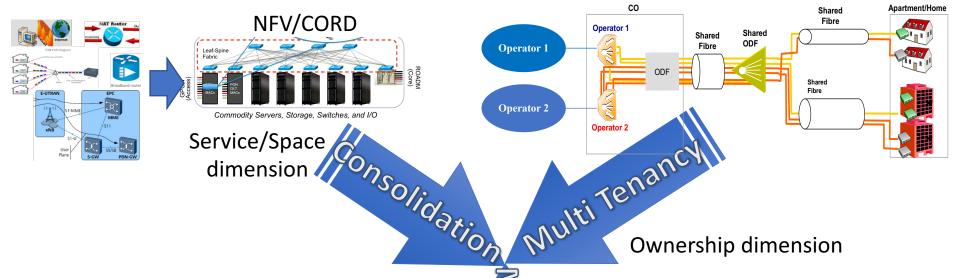
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Multi-dimensional convergence

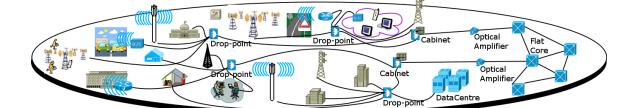


M. Ruffini, Metro-Access Network Convergence, Proc. of Optical Fibre Communications conference (OFC), March 2016, invited tutorial Th4B.1

M. Ruffini, Multi-Dimensional Convergence in Future 5G Networks. IEEE/OSA Journal of Lightwave technology, Vol. 35, No. 3, March 2017 **Networking dimension**

Ownership dimension

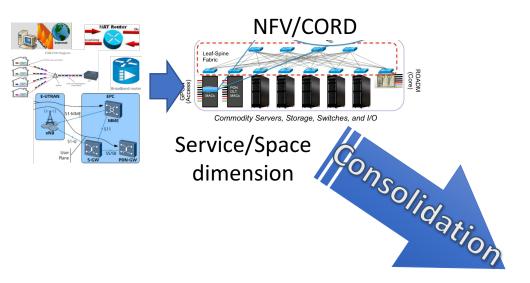




Multi Network



Consolidation: service/space dimension

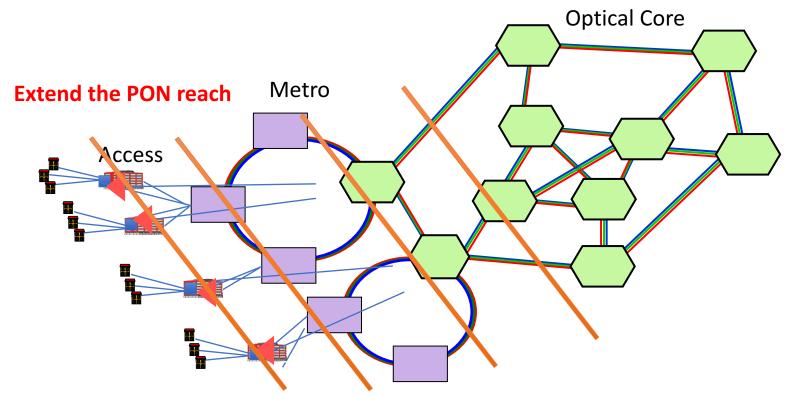






Access-metro convergence I

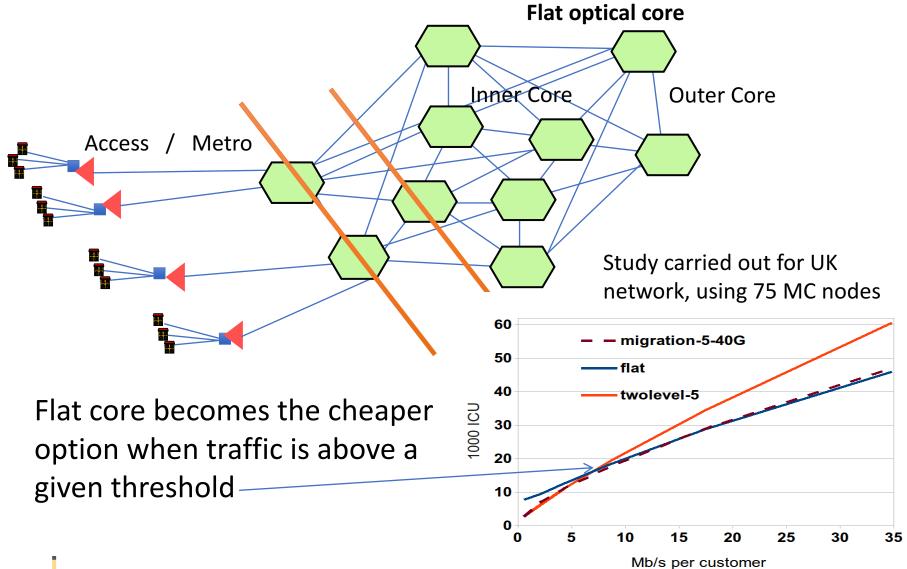
- Our previous work on spatial consolidation in EU FP7 DISCUS:
 - Extend optical access reach to reach core: reach up to >100Km







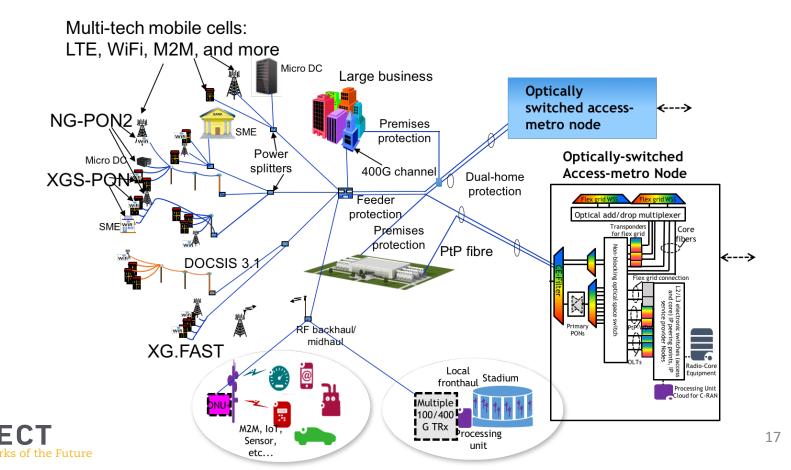
Access-metro convergence II





Access-metro convergence today

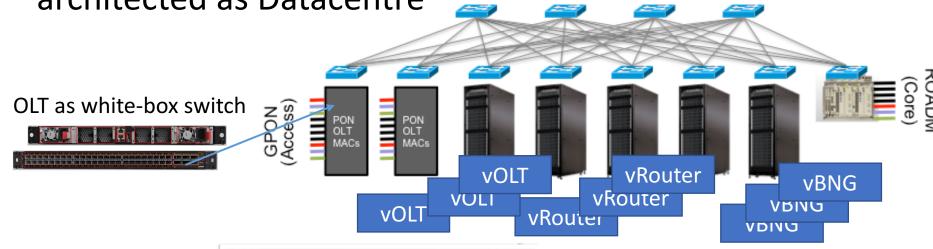
- Fronthaul poses latency constraints restricting optical reach.
- Spatial convergence more confined to the metro area

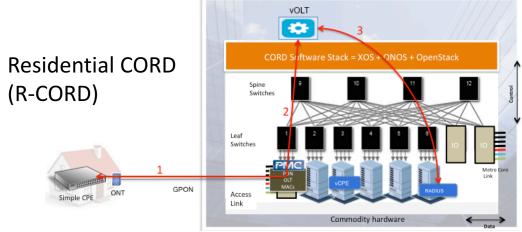




NFV and service convergence

AT&T and On.Lab OpenCORD – Central Office Rearchitected as Datacentre





Networks of the Future

Source: http://opencord.org/



NFV and service convergence

- OpenCORD progressing fast.. First heard in 2015, is now at v3.0
 - Started between AT&T and ON.Lab and now involves all major telco industry

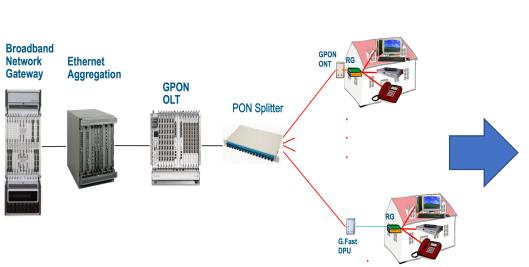


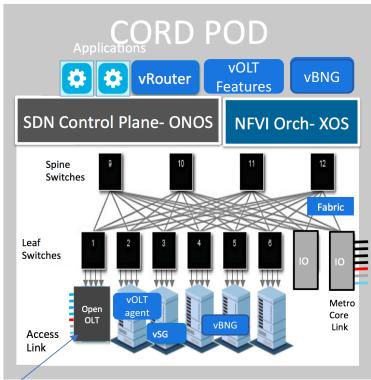






Residential-CORD





Commodity Hardware

Source: http://opencord.org/

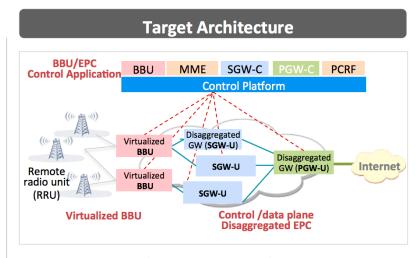




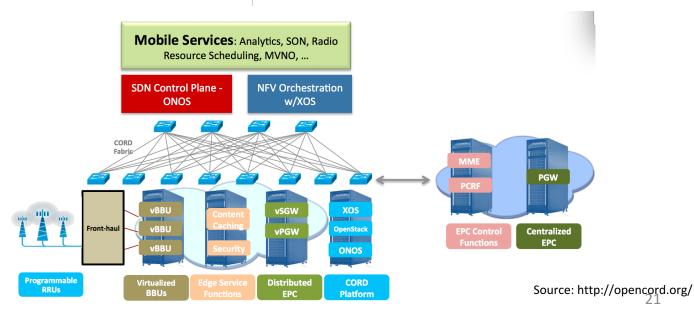
Mobile-CORD

Traditional Architecture MME PCRF S1-MME **S11** Gx SGW **PGW** SGW Internet eNB SGW **Control Signal** Control /data plane **RU/DU** integrated **User Traffic** Integrated EPC **eNBs**

with proprietary boxes & solutions

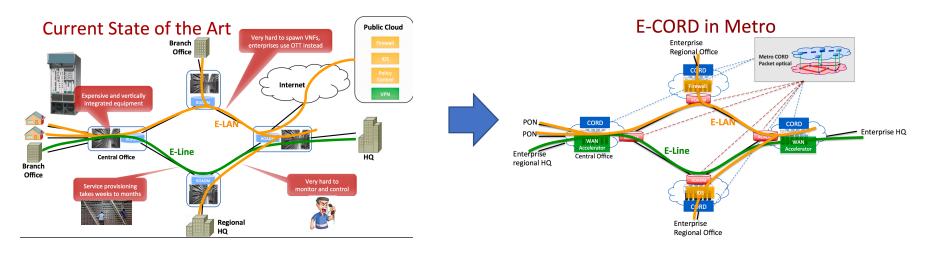


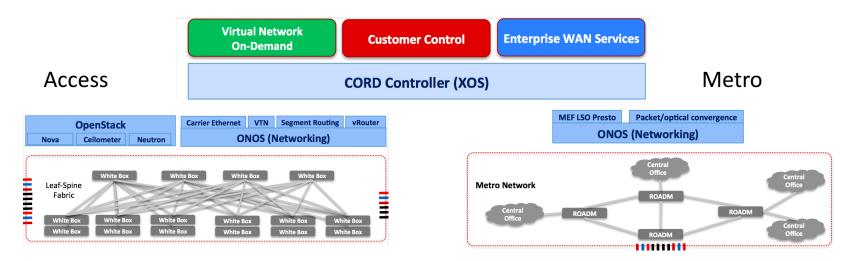
with commodity H/W & open source/open API





Enterprise-CORD





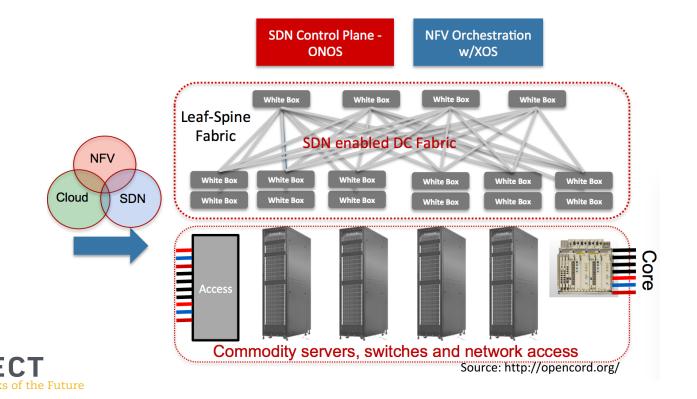


Source: http://opencord.org/



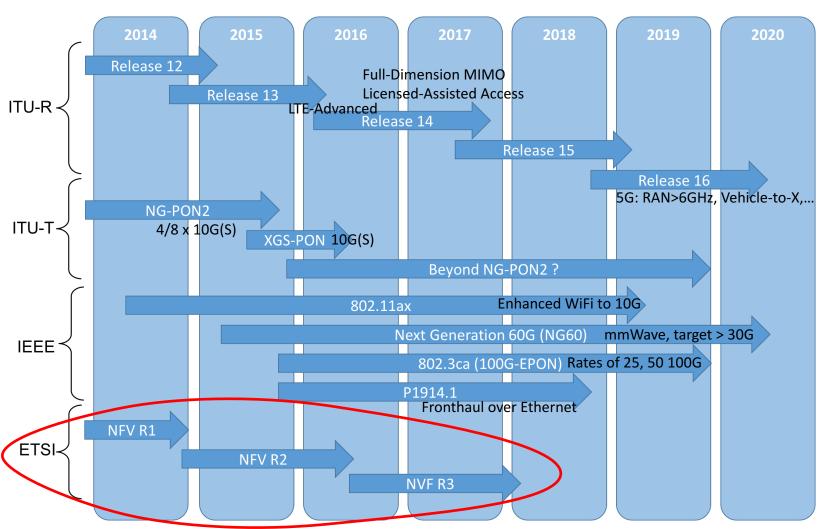
CORD convergence

- You migth have noticed that R-CORD, M-CORD, E-CORD are base on similar components...
- CORD converging R/M/E-CORD into one?





Standards

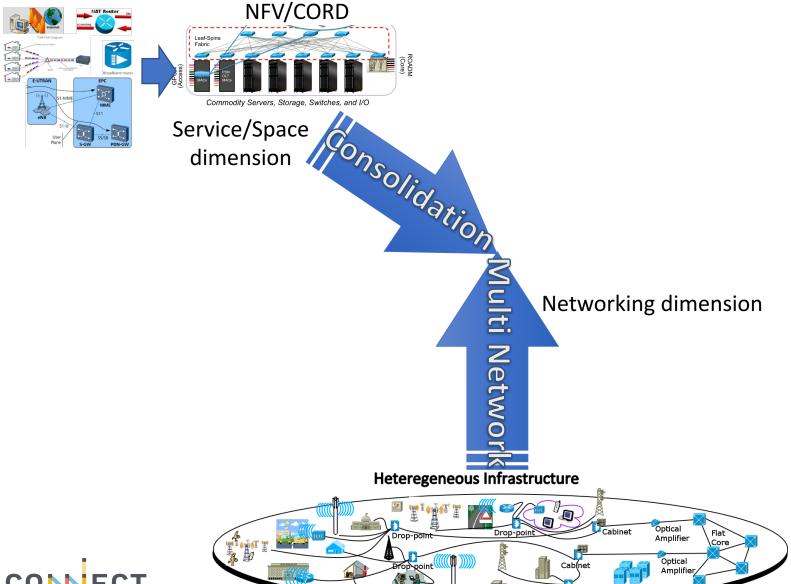


ONF: constant new releases on OpenFlow, v 1.3.x, 1.4.x, 1.5.x; Of-Config 1.2, SDN architecture...





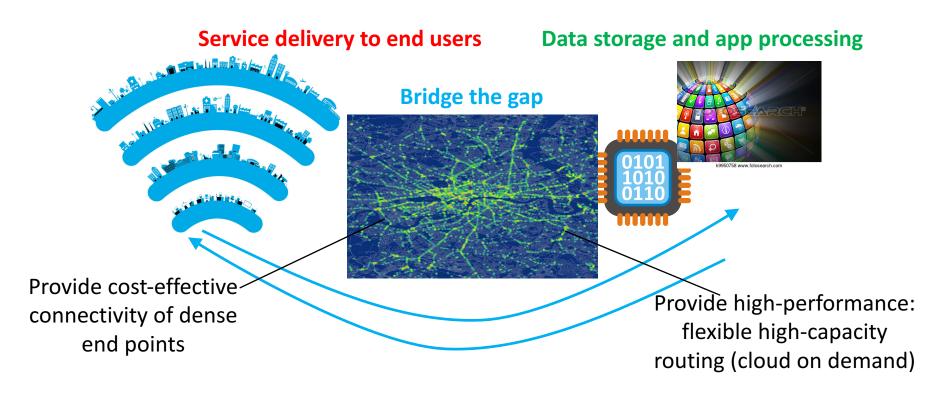
Multi-dimensional convergence







Why fixed/mobile/DC convergence?



End-to-end reliability, repeatability (haptic feedback, front/X-hauling)

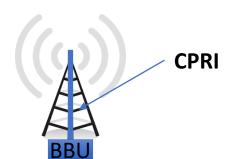


Cloud RAN



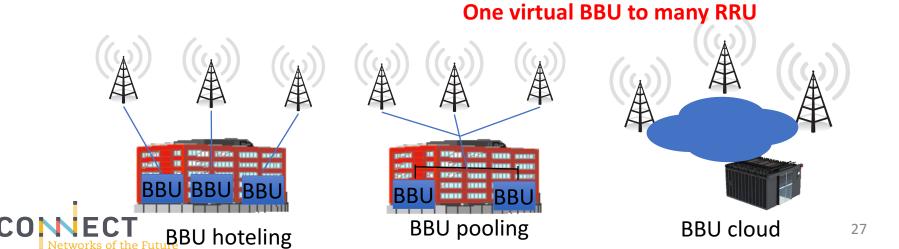
Placing Base Band Unit (BBU) at different location than the Remote Radio Unit (RRU).

A well-known interface for this "Fronthaul" transmission is the Commmon Public Radio Interface (CPRI)



This gave the idea to move the BBU further out giving raise to the Cloud RAN concept

Examples of Fronthaul architectures





Fronthaul

Problems:

Quantization Frequency Line coding bits bands ratio

1. High capacity: $B = R_s \times N_q \times N_a \times N_b \times R_c \times R_l$

Sampling Antennas Word rate control ratio

Examples:

- Take a macro cell: 8x8 MIMO, 3 sectors, 5 x 20MHz channels
 - → backhaul rate (64-QAM): 9 Gb/s → fronthaul rate 148 Gb/s
- Take a small cell: 2x2 MIMO, 1 sector, 20 MHz channel
 - → backhaul rate (64-QAM) 150 Mb/s → fronthaul rate 2.5 Gb/s

This is independent of usage... it's a sustained rate!

- 2. Strict latency requirements, 3 ms due to HARQ
 - → considering this is the total latency budget, typically only a few hundreds micro seconds left for optical transport → 20-40Km max

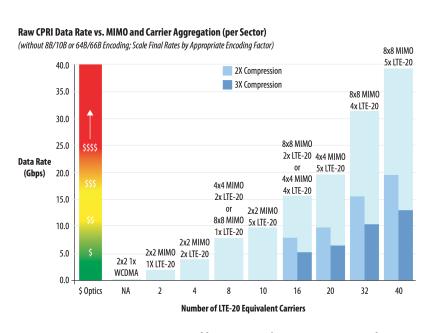


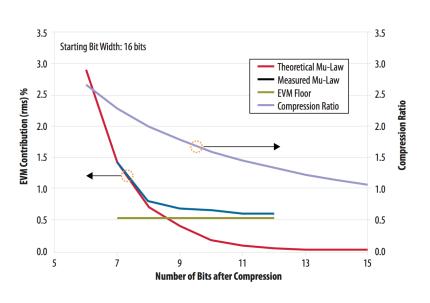


Fronthaul capacity issue and solutions

Issues arise when the fronthaul capacity goes above 10G (also the max capacity of CPRI)

Solution 1: compression





Compression will introduce some latency. Typically lossy compression is used

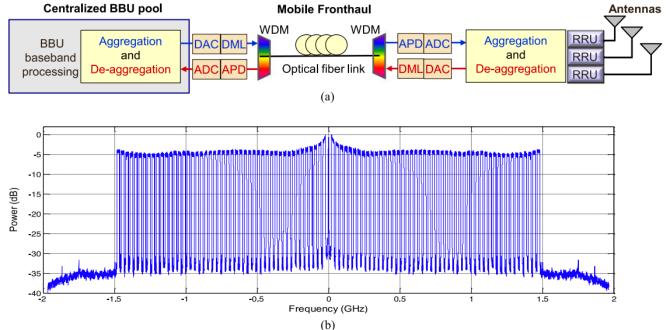




Fronthaul capacity issue and solutions

- Solution 2: Analogue radio over fibre
 - Especially when considering massive MIMO cases:
 - E.g., 64x64 MIMO with 200MHz bandwidth for 3 sectors would give 2.4 Tb/s in CPRI-equivalent rates
 - 32 x 200MHx channels over single wavelength were demonstrated (equivalent of 400Gb/s CPRI)

X. Liu et al., Efficient Mobile Fronthaul via DSP-Based Channel Aggregation, JLT, VOL. 34, NO. 6, March 2016



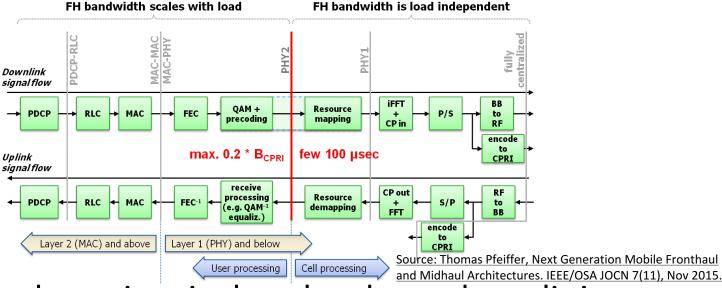




Midhaul or NG Fronthauls

 Solution 3: the split can be done in different parts, in the PHY (split-PHY) or in the MAC (Split-MAC)

Midhaul restores
relation between
cell utilization
and optical
transport rate



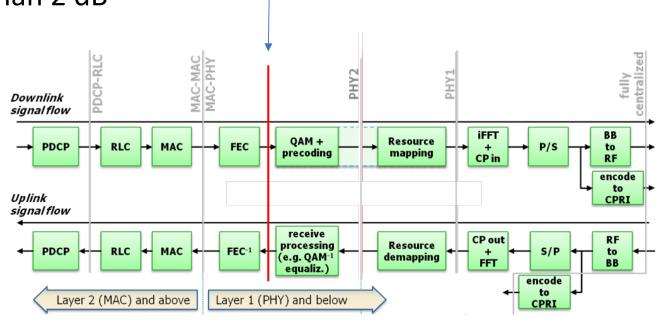
 One issue that arises is that the closer the split is to the MAC the less information I send, and some types of Coordinated Multipoint (CoMP) cannot be done (e.g., MIMO)





Midhaul and MIMO

- However solutions are already coming up
 - It was demonstrated that MIMO could be carried out effectively from this split, showing SNR penalties of less than 2 dB



K. Miyamoto et al., Performance Evaluation of Ethernet-Based Mobile Fronthaul and Wireless CoMP in Split-PHY Processing. JOCN VOL. 9, NO. 1, Jan 2017





Transport over PON

The PON can be used as logical point-to-point system, • Similar to dedicated pto fibriful protection

- Similar to dedicated pto fibriful protection SME: 100M to 7G If fronthaul rate are significantly lower than 10Gb/s (25Gb/s soon) they could be aggregated through Th Home: 104 NFV 4G: 10 tEixed capacity allocation could be used (so no delay due to Dynamic Bandwidth Assignment) - but more work require With memaul, since it produces traffic proportional to the но RAM rate it would make sense to use Dynamic Bandwidth Assignment: Smart City Apps Assignment: Multiplex traffic from different cells with residential and other business users. The war efficiency M2M, IoT, Large DC: 10-50 Tb/s Sensor. etc...





Optical transmission rate

- MIMO systems with large bandwidth driving the need for PON access > 10 Gb/s
- For TDM PON:

X. Liu and F. Effenberger, Emerging Optical Access Network Technologies for 5G Wireless [Invited] JOCN, VOL. 8, NO. 12, Dec 2016

COMPARISON OF DOWNSTREAM MODULATION AND DETECTION OPTIONS FOR PON

Option	Modulation at OLT	Detection at ONU	Pros	Cons
1	NRZ (EML, DML) ^a	Analog DD (APD)	+ Cost effective	 Low bandwidth efficiency Low dispersion tolerance O-band operation only for 25+ Gb/s
2	Optical duobinary (Laser+MZM)	Analog DD (APD)	+ Higher dispersion tolerance than Option 1 (by $\sim 2.5 \times$)	 MZM needed (more expensive) High modulation loss (optical booster amplifier needed)
3	DSP-assisted NRZ/ PAM-4 (EML, DML)	DSP-assisted DD (linear APD)	+ Higher dispersion tolerance than Option 1 (by $\sim 2.5 \times$) + Higher bandwidth efficiency than Option 1 (by $\sim 2 \times$)	 High-speed DAC/ADC/ DSP needed Linear APD needed DSP power consumption
4	DSP-assisted DMT	DSP-assisted DD (linear APD)	 + Higher dispersion tolerance than Option 1 (by ~2.5×) + Higher bandwidth efficiency + Flexible modulation formats 	an issue - High-speed DAC/ADC/ DSP needed - Linear APD needed - DSP power consumption an issue
5	IQ modulation (IQ-MZM)	DD (APD)	+ Dispersion precompensation + Bandwidth-efficient modulation	High cost due to IQ-MZM DAC/ADC/DSP needed for advanced formats





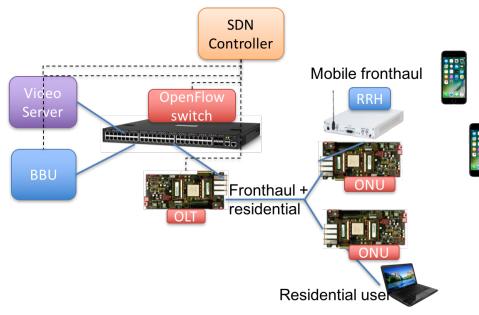
Joint FUTEBOL-CONNECT convergence demonstration: dynamic fronthaul over PON

Fronthaul rate is fixed, independently of mobile user requirements

However if we dynamically change the wireless bandwidth we can

change the sampling frequency

→ Fronthaul rate can be made dependent on actual usage



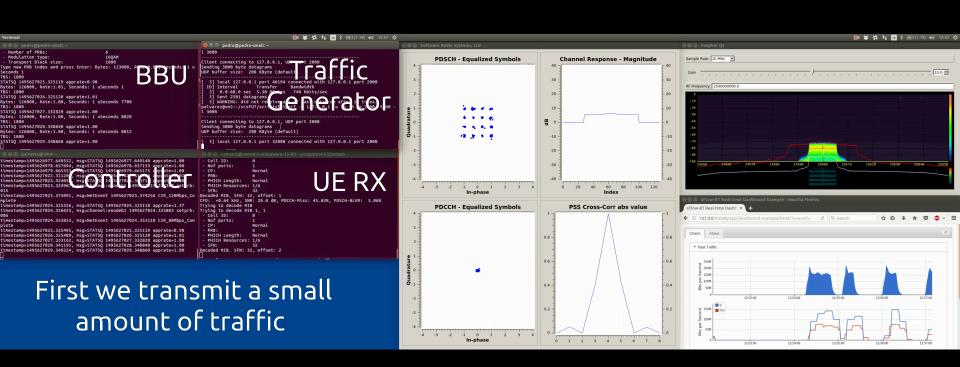
SDN orchestration of converged LTE/PON network:

- 1. BBU reports effective capacity to SDN
- 2. SDN reduce wireless bandwidth accordingly
- SDN reduces PON bandwidth to fronthaul following reduction in I/Q samples
- 4. Saved capacity re-used by other PON users





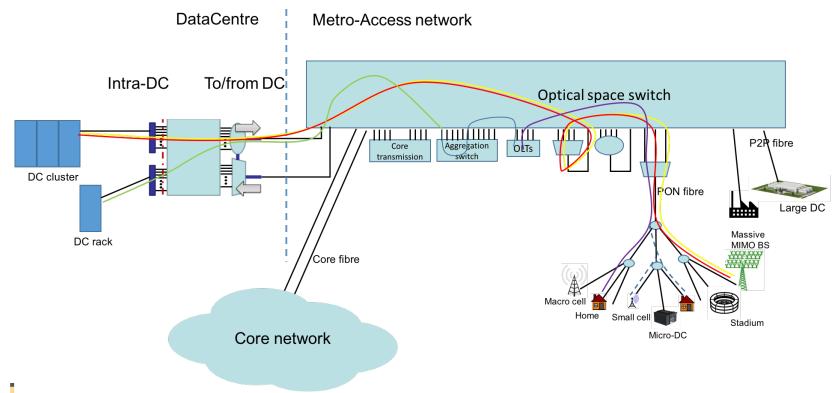
Joint FUTEBOL-CONNECT convergence demonstration: dynamic fronthaul over PON





Data centre integration

- Seamless connectivity of data centres in the access/metro convergence
 - DCs have already moved to the metro to reduce latency and core traffic
 - 5G will see a mix of different size DCs from large to micro caches, it could also include home storage
- Transparent optical connection directly to DC cluster or rack

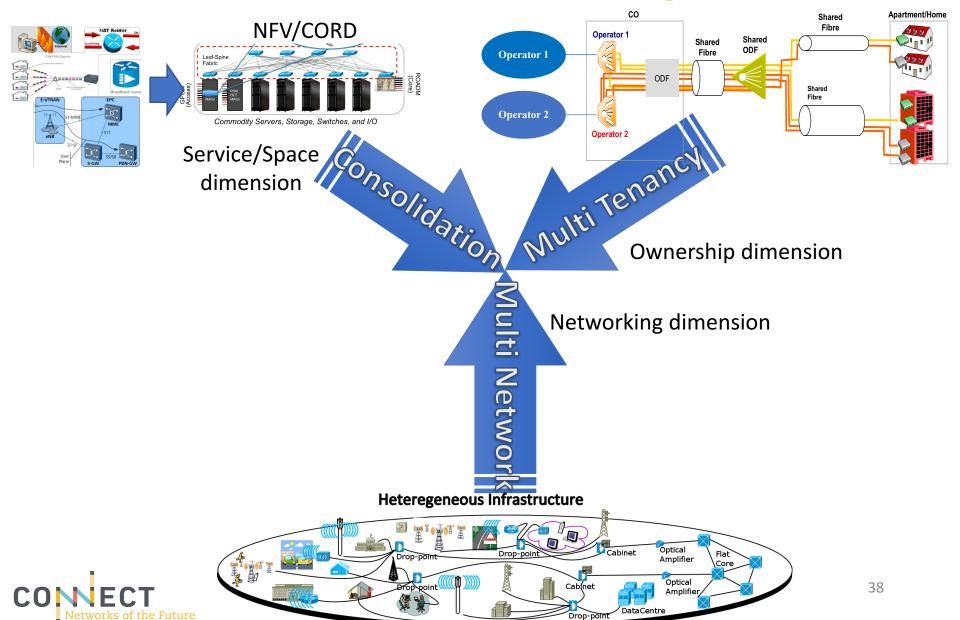




Source: SFI/NSF project "Agile cloud service delivery using integrated photonics networking"

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Multi-dimensional convergence



Multi tenancy



PONs can offer very large capacity but requires substantial effort (cash and resources)



Large operators can afford (typically only in urban areas) installation of a fibre access network.



Risk of creating de-facto monopoly

Can vertically-integrated operators support the diversity fostered by 5G??



Benefit from fast dynamics and innovation brought by fully open market

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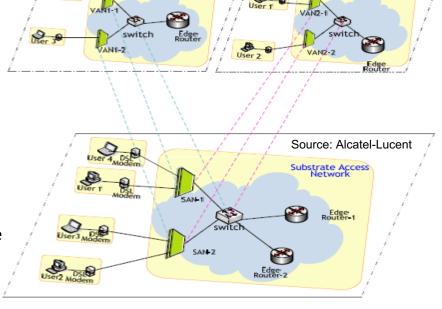
Multi-tenancy and Access network virtualisation

Virtual Network Operator (VNO)

- Operate, control, and manage its own virtual networks
- Run/Re-design customized protocol in its own virtual networks
- Provide specific and customized service through its own virtual networks
- VNO saves deployment cost of network infrastructure

Infrastructure Provider (InP)

- Own and maintain physical networking resources
- Enable physical resource virtualization and carry out the virtualization
- Provide virtual resource controlling API to VNP/VNO
- InP gets revenue from resource leasing



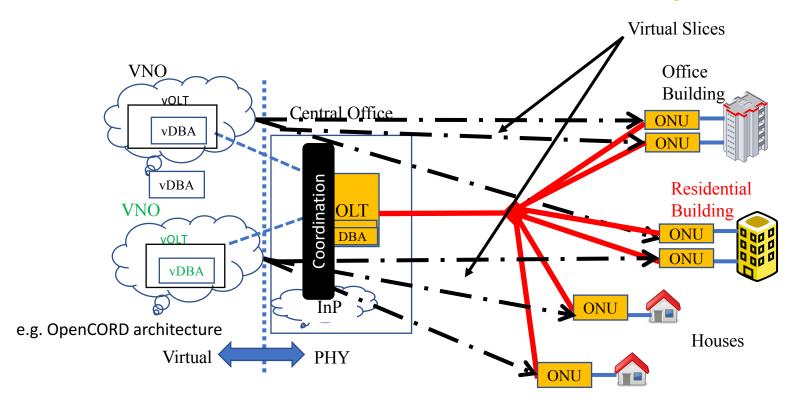
Source: Bruno Cornaglia (Vodafone) 2014 Broadband Forum presentation: "Fixed Access Network Virtualization"

BroadBand Forum WT-370, Fixed Access Network Sharing (FANS) - Architecture and Nodal Requirements, Dec. 2016





Our PON True Multi-Tenancy work





The O'SHARE project

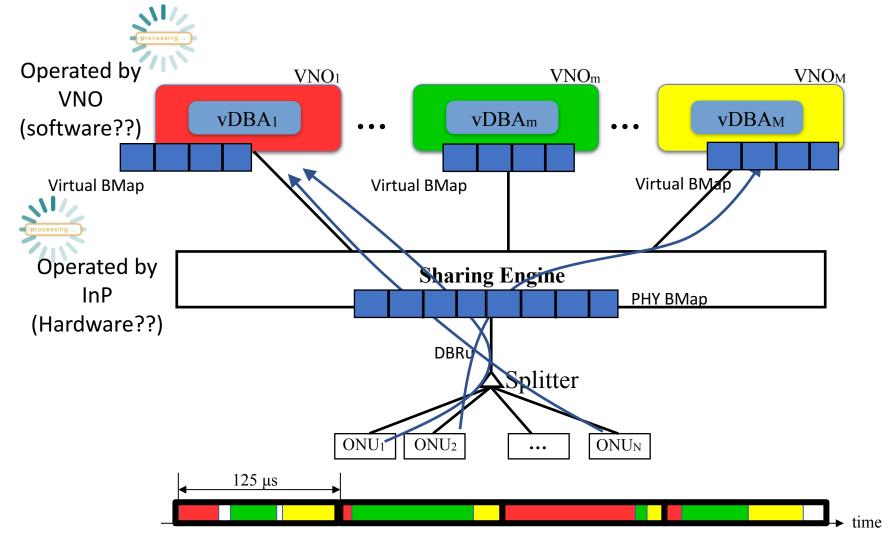
An open-access SDN-driven architecture enabling multi-operator and multi-service convergence in shared optical access networks

www.oshare.ie





vDBA – sharing engine details







Conclusions Vision







Is this it? Will convergence enable 5G?

- There is much more that I haven't discussed and involves:
 - new services: how to bring more revenue to the system
 - infrastructure virtualisation and sharing: create virtual end-to-end networks on demand, possibly on a per-

5G: Another Next-Generation Disappointment?

The forthcoming 5G standard sounds impressive, but it seems unlikely to reinvigorate the telco business.

nnectivity and bit per second

Source: lightreading Speed:

Ericsson: 5G Heralds 'New' New Economy



By MARI SILBEY, Senior Editor, Cable/Video, 1/12/2017

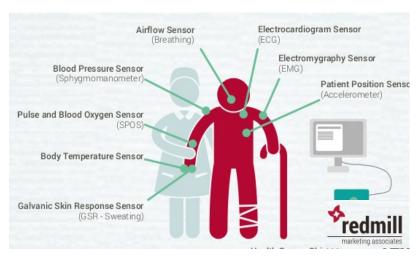
Just as the Internet ushered in a new digital economy in the late 20th century, Ericsson CTO Ulf Ewaldsson believes the advent of 5G wireless connectivity will fundamentally change business models once again.

Source: lightreading



5G is more than (G)b/s

- End users will pay more if a service is personalized and <u>it works</u> (requires end-to-end guarantee)
- The value (and willingness to pay) is not in the Gb/s but in service delivery



High value per bit

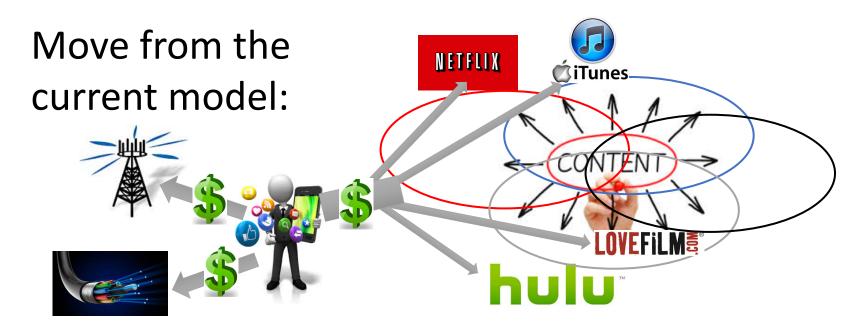


Low value per bit





Content-focused business models







Thank you for your attention!

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